

**Deployment Date: 8/24/2016**

**Hot Fix: cp711\_blpgbill\_007.zip**

**PJ/BL/BLPGBILL/Calculate Billings**

Deltek Defect Tracking Number:

595965

Issues Resolved:

**Description:** There was a rounding off issue during calculation, where the computed over ceiling amount did not match the bill amount on Time & Materials projects with the Loaded Labor Rate formula on standard bills. **Customers Impacted:** This defect affects Costpoint users. **Workaround Before Fix:** Edit the over ceiling amount in Manage Standard Bills. **Additional Notes:** None.

Files Updated:

cp711\_blpgbill\_007.zip

System File Dependencies:

cp711\_sys\_011.zip

**PJ/BL/BLPGBILL/Calculate Billings**

Deltek Defect Tracking Number:

616180

Issues Resolved:

**Description:** When units quantity net to zero, Costpoint did not calculate the net sales tax amount to bill even if the **Transactions with Zero Units Quantity** check box was selected on the Calculate Standard Bills screen. **Customers Impacted:** This defect affects Costpoint users. **Workaround Before Fix:** None. **Additional Notes:** None.

Files Updated:

cp711\_blpgbill\_007.zip

System File Dependencies:

cp711\_sys\_011.zip

Custom Programs Affected:

Sometimes a hot fix can cause custom programs and reports to stop working as expected. Before applying this hot fix, consider whether you have any custom programs or reports in the application area affected by the hot fix. If so, contact Deltek support at <https://deltek.custhelp.com> before you install the hot fix.

To Download the Hot Fix:

1. From Internet Explorer, go to <https://dsm.deltek.com>.
2. Click Run Deltek Software Manager.
3. Log in using your Deltek Customer Care Connect credentials.
4. In the left pane of the Deltek Software Manager, expand your Deltek product.
5. Expand the Hotfix folder for your product, and select the hotfix to download.
6. Click Download at the bottom of the screen.

More Information:

If you have any questions, please contact Deltek support at <https://deltek.custhelp.com>.